## AppChallenge@UM Presentation App



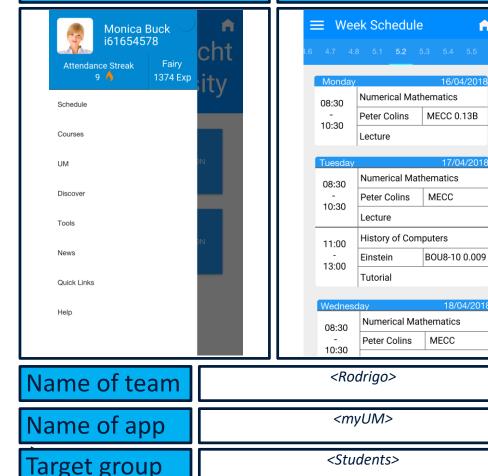
Name of team: <Rodrigo>

Send filled in format to: appchallenge@maastrichtuniversity.nl Deadline: Friday April 20 14.00





## Screenshot 1



## Screenshot 2

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## Info about app

A modular app that solves the core needs of everyday student with gamification in mind, like looking into your schedule fast and offline, check assistance automatically by GPS, your courses with grades, deadlines, add your own tasks displaying them along your assignments and other everyday needs of the students.

The app would give points for using the app or realizing certain activities like reaching attendance streaks, this points could be used to personalize your profile or other activities the modules could use.

Besides the core it would be possible to add modules like a social, places, news, study tools and more so everyone just needs to have one app and can modify it according its necessities.

Taking advantage of the great amount of people such app would have a social module with a chat were you can talk anonymously with someone else in the university with few narrow filters like faculty and age could increase the connectivity between faculties.