

### Welcome to Maastricht University

Department of Data Science and Knowledge Engineering



### MSc Artificial Intelligence & MSc Data Science for Decision Making

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**Study Advisor** 





### **Data Science & Artificial Intelligence in the news**

#### 13 Industries Soon To Be Revolutionized By Artificial Intelligence

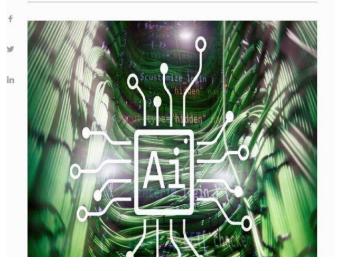


Forbes Technology Council CommunityVoice ()

POST WRITTEN BY

Expert Panel, Forbes Technology Council

Successful CIOs, CTOs & executives from Forbes Technology Council offer firsthand insights on tech & business.





### What can I become /make ?

## "Designer of Intelligent Products"

#### **Possible jobs:**

- Data Scientist / Analyst
- Knowledge Engineer
- Project Manager
- Researcher
- Business Analyst
- Software Engineer

#### Sample products:

- medical devices
- data mining tools
- intelligent user interfaces
- gaming

. . .

- social/cognitive robots
- scheduling/planning tools
- mobile apps



## **Artificial Intelligence**

- Design intelligent systems capable of learning and autonomous decision-making ("agents")
- Apply these systems in order to solve complex problems efficiently and automatically

# Data Science for Decision Making

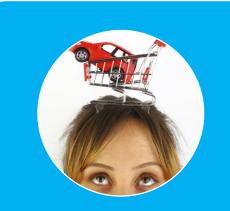
- Extract useful information from large data sets to recognise patterns and anomalies
- **Providing** the mathematical tools to model and handle this information





### What will I learn?





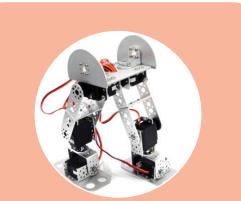
#### Convert data into knowledge and information...

(shopping behaviour)



Formalizing human knowledge into a computer usable format...

(modelling heart behaviour)



Using knowledge to design efficient solutions

(development of an efficient modular working robotic platform)



# **Project Centred Learning (PCL)**

#### Working in small groups

- Project management
- Group dynamics
- Deadlines, deliverables, products
- Communication: reports, presentations

#### **Specific Group Topics**

- Academic challenge
- Research / Business question
- individual Project Supervisor





### **Recent Project Topics**

- Finding "Banksy" through Image Processing
- Automatic Generation of Contextual Celtic Knotwork
- Modeling Human Decision Process from Intercranial EEG
- Relating component responses between rats and humans
- Kick-optimization for Robotic Soccer





### **Organisation of Education**

- Both programmes: 2 years
- International student population
- Full-time programme

#### Year 1

Period 1		Period 2		Period 3		Period 4		Period 5		Period 6	
2 courses a n	E x a m s	7 weeks 2 courses	E x a m s	3 weeks Full time Project work	R e s i t s	7 weeks 2 courses	E x a m s	7 weeks 2 courses	E x a m s	3 weeks Full time Project work	R e s i t s
Research Project 1					Research Project 2						

### Courses

#### **Artificial Intelligence**

#### **CORE COURSES**

- Foundations of Agents
- Multi Agent Systems
- Intelligent Search and Games
- Advanced Concepts in Machine learning
- Autonomous Robotic Systems

#### **ELECTIVE COURSES (both programmes)**

- Algorithms for Big Data
- Dynamic Game Theory
- Building and Mining Knowledge Graphs
- Information Retrieval and Text Mining
- Computer Vision
- Planning and Scheduling
- Deep Learning

#### **Data Science for Decision Making**

#### **CORE COURSES**

- Data Mining
- Model Identification and Data Fitting
- Algorithms for Big Data
- Planning and Scheduling

- Signal and Image Processing
- Mathematical Optimization
- Stochastic Decision Making
- Advanced Concepts in Machine Learning
- Applications of Image & Video Processing
- Information Security
- Symbolic Computation and Control
- Computational Statistics





### **Examples of Specializations**

**DSDM** A Data Decision **Scientist** Support DS-core Machine Intelligent Expert + Learning Signal & Image DS-core **Systems** Expert Processing + Developer Advanced **Stochastic** Al-core Al-core Concepts in **Decision Making** + Machine Applications of Algorithms for **Dynamic Game** Learning Image & Video **Big Data** Theory **Building &** Processing Information Planning & Mining **Dynamic Game Retrieval & Text** Scheduling Knowledge Theory Mining **Computer Vision** Graphs Symbolic **Deep Learning** Information **Computation &** Retrieval & Text Control Mining



### **Organisation of Education**

Year 2

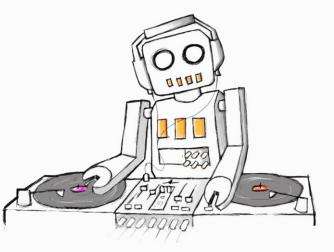


Period 1	Period 2	Period 3	Period 4	Period 5	Period 6		
E	lective Semester	ſ					
<ul> <li>Research in</li> <li>Business In</li> <li>Elective could</li> </ul>	ternship urses at another University (FPN	Faculty of	Master Thesis (at DKE, companies, or other faculties)				



### **Examples of Recent Thesis Topics**

- Detecting normal and abnormal behaviour using trajectory information, aimed for people with dementia
- Safety-Proof for driver assistance systems using generative models
- Extending cross-conformal prediction to efficiently identify high-risk insurance claims
- Forecasting daily revenues for a cafe chain
- Robust line planning in public transport



### **Admission Requirements**



#### Bachelor of Science in

Data Science and Knowledge Engineering

(or equivalent in related field, e.g. Artificial Intelligence, Mathematics, Computer Science)

#### Bachelor of Science in

Data Science and Knowledge Engineering

(or equivalent in related field)

from a University of Applied Sciences (HBO) or equivalent

Deadlines: 1 May/1 June Fall Semester 15 December Spring Semester

Premaster Programme is available!

Exceptions Request > Board of Examiners





# **Questions?**

# Contact us via info-dke@maastrichtuniversity.nl